Team: *<team name>*  Game: *Florida Man*

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| **Completed Stories (DONE DONE)** | **Estimated Workblocks** | **Actual Workblocks** | **Team Members** |
| Write first-iteration descriptions for headline articles | 5 | 7 | Gus, Dillon Quinton |
| Fix null reference exceptions | 2 | 2 | Gabe, Austin |
| Fix UI bugs | 1 | 1 | Gabe, Austin |
| Fix eating bug | 2 | 2 | Gabe, Austin |
| Finalize newspaper UI with mugshot | 1.5 | 1.5 | Jesse |
| Create newspaper UI prefab and implement into Unity | 2 | 2 | Jesse |
| Complete church shell meshes | 12 | 10 | Joe |
| Mock up newspaper animation before unity implementation | 1 | 1 | Jesse |
| Start, Select, and D-pad UI graphics | .5 | .5 | Jesse |
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***Impediments (enter at least 3)***

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| **Problem Description** |
| * It took some time to create meaningful descriptions for headlines that fit within the space requirements we set. |
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***New Stories***

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| **Story Name** | **Who Created the Story** | **Estimated Workblocks** |
| * Create UV maps for church models | * Joe | 7 |
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**Team Member Workblocks**

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| --- | --- | --- | --- |
| **Name** | **Target workblocks** | **workblocks** | **Notes** |
| Gus | 7 | 6 | Out sick |
| Jesse | 7 | 6 |  |
| Joe | 7 | 7 |  |
| Quinton | 7 | 7 |  |
| Dillon | 7 | 6 | Getting doughnuts for club |
| Austin | 7 | 7 |  |
| Gabe | 7 | 6 | Doctor appointment |
| <name> |  |  |  |
| <name> |  |  |  |
| <name> |  |  |  |

* *Total workblocks by team: 7*
* *Total completed stories by team: 9*
* *Stories completed per workblock: ~1*

*Additional Notes*